

# SKA

data processing, storage, distribution

SPDO / Swinburne Astronomy Productions



# What are SKA data and compute needs?

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### — Some key numbers





Source: Image Swinburn University

- The ultimate in aperture and collecting area!
  - 3,000 Antennas spread over 5,000km
  - 1,000,000 square meters of collecting area
  - ExaFLOP performance, Terabit data rates, Exabytes per day of output
  - Power consumption of 60MW at the core
- Exa What? 10^18 or 1,000,000,000,000,000
  - = 1 billion of billion dpuble precisions (64bits) operations per second



## — What about computing?



### Technical challenges

- beyond our capability to currently build!
- will challenge limits on compute performance, data storage, data transport, power consumption and software systems
- Cisco (Brett Biddington Space Initiatives Manager)
  - "The Mother of All Networks"
- Meeting these challenges will drive improvements across whole IT industry







# SKA Data Flow

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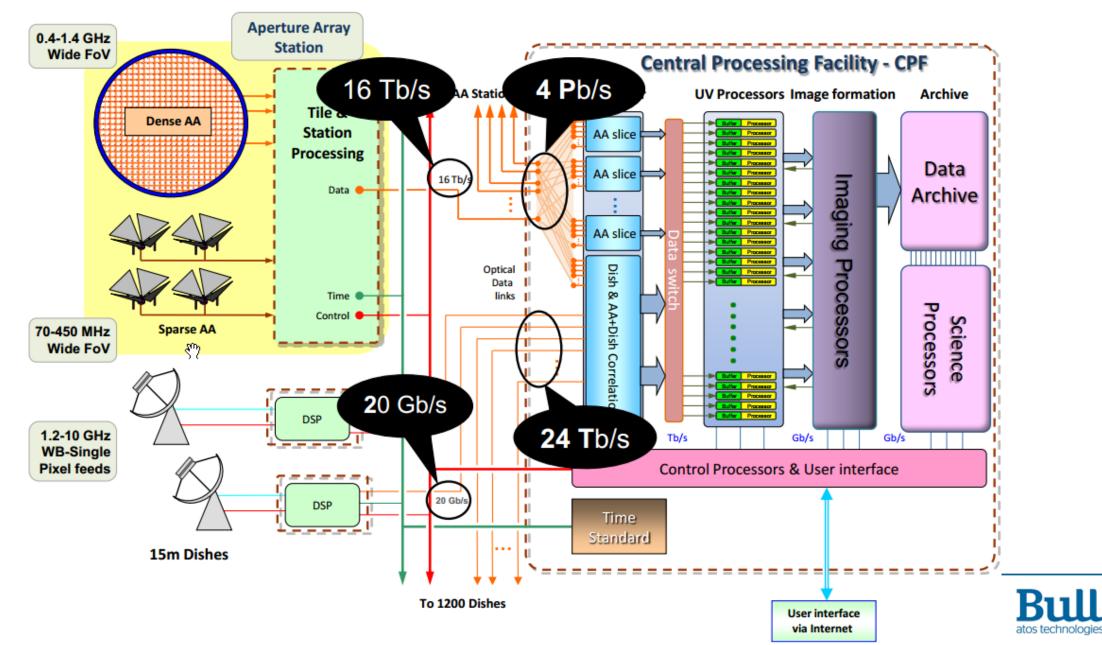
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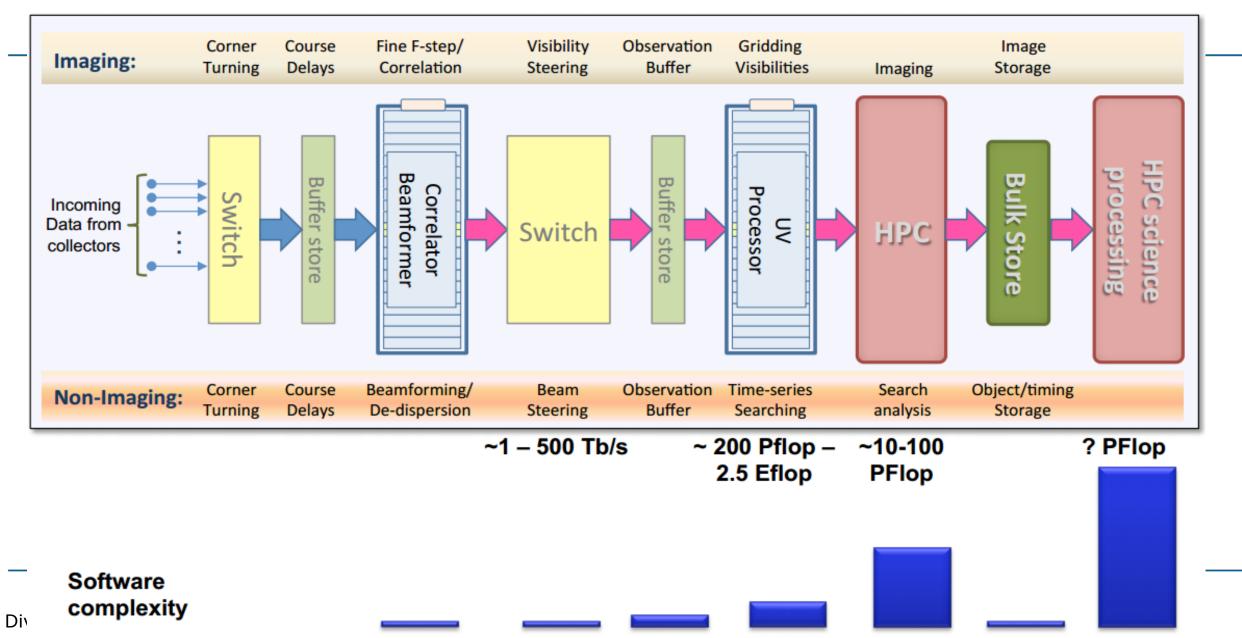
### - SKA2 wide area data flow





### **Processing pipeline**



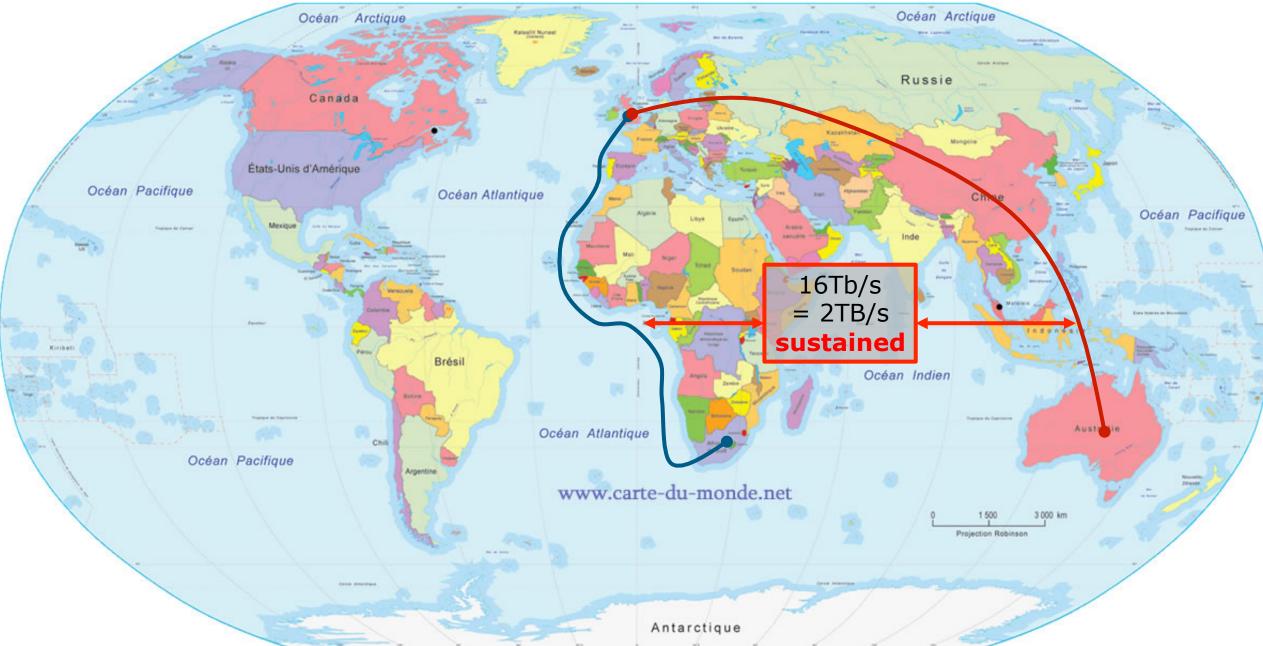


SKA raw data 14 Exabytes/day		Books 700M km Earth-Jupiter <u>per</u> <u>day</u>	280,000 years HDTV 1.4B DVDs <u>per day</u>
		Books 50M km	
Exa <sup>1,000,000,000,000</sup>	0,000,000	1/3 way Earth – Sun 1B years reading	20,000 years HDTV, 100M DVD
Peta 10 <sup>15</sup>	SKA stores 1 Pbyte/day	Books around equator 1B years reading	- 20 years HDTV 100,000 DVDs
Tera 10 <sup>12</sup>		Large Library per day (50 Km of books) 1000 years reading	Der day One week full HDTV
<b>Giga</b> 10 <sup>12</sup> <b>Giga</b> 1'000'000'000 10 <sup>9</sup>		- Small Library 50m of books 1 years reading	10 minutes full HDTV
<b>Mega</b> 1'000'000 10 <sup>6</sup>		-Decent Book (5cm) 8 hours of reading	
Kilo <sup>– 1'000</sup> 10 <sup>3</sup>		- Half page	

Adapted from "Towards an ASTRON IBM Center for Exascale Technology", Dr. Ton Engbersen (IBM Research Zurich), and Dr. Chris Broekema (ASTRON)

### **Data transfer**







# How to address the needs

## **Proposed computing systems**



- Integrated HPC systems
  - Possibly useful for analysis
  - Not affordable for earlier stage problems
- Commodity x86 coupled with high performance networking (IB)
  - Also not possible to (affordably) achieve goals with this technology!

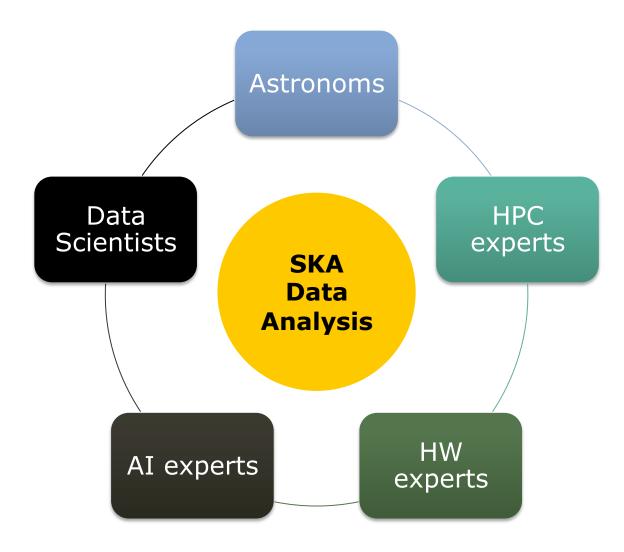
### ► GPU's

- Becoming more mainstream
- Non-standard programming
- Questions over future gains

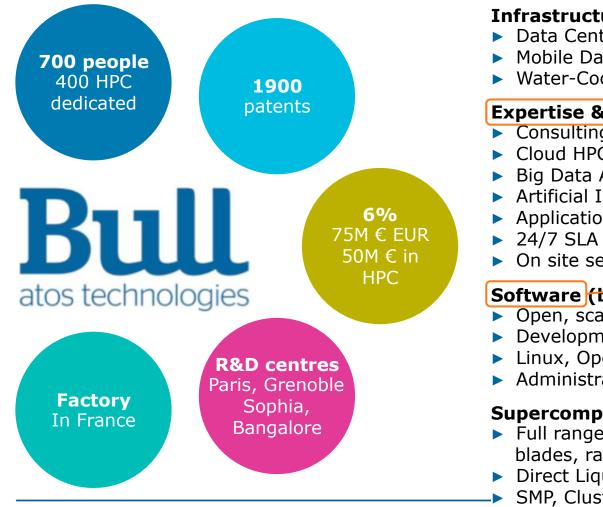
### FPGA's

- Harder to program
- Better power profile
- Deeper pipeline
- Better energy characteristics

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## **Reduce Data volume Co-design** approach at any stage



Infrastructure (mobull)

- Data Center design
- Mobile Data Center
- Water-Cooling

### **Expertise & Services**

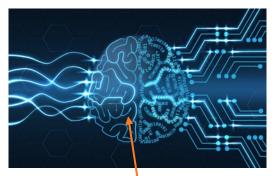
- Consulting & Architecture
- Cloud HPC (public & private)
- **Big Data Analytics & management**
- Artificial Intelligence & Deep Learning
- **Applications & Performance**
- On site services

### Software (builx SCS, Extreme Factory)

- Open, scalable, reliable SW
- **Development Environment**
- Linux, OpenMPI, Lustre, Slurm
- Administration & monitoring

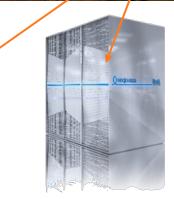
#### Supercomputers (bullx)

- Full range development from ASICs to boards, blades, racks
- Direct Liquid Cooling, PUE < 1.1
- SMP, Cluster & MPP systems



SK4







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